An Alternative Approach for Developing Socially Assistive Robots

Chandimal Jayawardena¹ and Abdolhossein Sarrafzadeh

Abstract— This paper presents the design of the socially assistive companion robotic wheelchair named RoboChair. Unlike in most current companion robotics projects, the approach of RoboChair is not to build a completely new robotic device. Instead, the focus of the RoboChair project is to convert an already useful device (i.e. wheelchair) to a socially assistive companion robot. The authors argue that there are number of advantages in this approach.

The proposed robotic chair is a mobile robot that can carry a person. It is equipped with several measuring devices for measuring vital signs. The robot chair is capable of engaging users with interactive dialogs through a touch screen and by using human-robot interaction techniques. It has a scalable modular software architecture so that adding new hardware and software modules is straightforward. The software framework is based on Robot Operating System (ROS) open source robotic middleware.

I. INTRODUCTION

Developing socially assistive robots is an emerging interdisciplinary research area, which requires collaboration between a wide range of disciplines, including robotics, health sciences, psychology, gerontology, and human-computer interaction [1] [2]. In recent years, there is an increased interest in this area due to multiple reasons. Increasing capabilities of mobile service robots, increasing needs of people for assistance, and increasing numbers of older population around the world are some of the important reasons [3]. On the other hand, there is an increasing shortfall in numbers of health professionals and caregivers [4].

Among recent research projects, there have been attempts to develop assistive robotic solutions to solve various health and social issues. Mobility aids [5], manipulation aids [6], therapeutic aids [7], surgical robots [8], physical and mental rehabilitation robots [9] [10], medication reminding robots [11] and elder-care robots [12] [13] are some examples . Among these solutions, 'socially assistive robots' belong to a distinct category.

Socially assistive robots are different from social robots and entertainment robots, which provide relatively simple human-robot interactions. In contrast, socially assitive robots are expected to provide a broad range of services to support daily activities of users.

In most current research attempts to design socially assistive robots, the focus is on designing new robotic agents that can interact with people by various means [14], [15], [16]. Since people do not have much experience with robots, usually extensive field trials are conducted in order to assess the usability of these robots. However, determining the

¹C. Jayawardena is with the Department of Computing, Unitec Institute of Technology, New Zealand. cjayawardena at unitec.ac.nz

usability of these robotic agents is a difficult task, since the results of field trials are not always conclusive [15], [17]. The difficulty of assessing usability directly affects product development and commercialization.

A. An alternative approach for developing useful socially assistive robots

In this paper, an attempt to overcome the difficulty of evaluating usability of assistive robots is presented. The authors suggest a novel approach to develop socially assistive robots and the current status of a research in that direction is presented.

The authors approach is to convert an already useful assistive device to a socially assistive robot by embedding various robotic features. The objective of the research presented on this paper is to convert a normal powered wheel chair to a socially assistive companion robot. Functionally, this wheel chair will act as a socially assistive companion robot, while fulfilling its function as a wheel chair.

II. SYSTEM OVERVIEW

This paper presents the design of the first version of a companion robot called RoboChair. RoboChair is a project conducted at the Unitec Institute of Technology, New Zealand. Fig. 1 shows RoboChair when it is being tested in a corridor.



Fig. 1. RoboChair being tested in a corridor

The motivation for designing this robotic chair comes from the service robot domain, in particular from health care robot domain. Currently, there many robots are being developed for health monitoring and assessment. HealthBot robot can do medication reminding, vital signs measurement, falls detection among many other things [17].

RoboChair is in the form of a wheel chair. But, functionally it is a socially assistive companion robot. The features included in the first version are as follows:

- Voice controlled navigation using fuzzy voice commands
- Vital signs (blood pressure, blood oxygen saturation, body weight, and bio impedance
- Cardiovascular risk prediction
- Communicating with friends, family, and health professionals
- Provide companionship through multi-modal interactions

These features are very similar to the features commonly associated with personal robots. However, the design philosophy of RoboChair is quite different. The authors argue that it is more beneficial to embed features of socially assistive companion robots into already useful devices rather than building completely new robots. Since the core device is already in use, it is expected that the resistance to user acceptance would be minimal. However, this hypothesis should be tested through user trials, which will be the next step of this research.

The following key requirements were considered in the design of RoboChair:

- Low cost: Since this robot is intended to be a personal robot, cost is a primary consideration. Therefore, simpler and cheaper technologies were used.
- Simple user interface: Since the target user group was older or disabled people simple user interfaces were used.
- Simple operation: All services provided by the robot could be accessed via a touch screen. Speech synthesis was used, but speech recognition was not used.
- Voice controlled navigation: For the convenience of the users with physical limitations, voice controlled navigation was included.
- Robustness: The working environment of the service robot is a domestic setting, where technical support is not readily available. Therefore, special attention was paid to the robustness.
- Open-source software: For software development, opensource software was used. In particular, Robot Operating System (ROS) was used as the middleware.

Another important design consideration of RoboChair is the ability to measure body weight. This is a limitation of almost all existing socially assistive robots designed for the health care domain. Most healthcare robots help users in various areas related to health. Medication management, help quit smoking are some examples. However, weight is an important measurement in health and inability to measure the weight of a user is a major limitation.

The first version of RoboChair is shown in Fig. 3(a).

III. ROBOT HARDWARE

The robot presented in this paper is a result of an ongoing project at the Unitec Institute of Technology, New Zealand. The robot hardware consists of a differential drive mobile platform, a note book computer (main controller), a tablet computer (GUI), sonar sensors, microphone, speakers, a kinect sensor, a laser range finder, a load cell and vital signs measuring devices. RoboChair is powered by a 24v Li-Polymer battery.

The tablet mounted on a rotatable mount is the main mode of interaction with the users. It displays instructional text, graphics, and video as well as takes user inputs by means of touch events,

The kinect sensor is used for people detection using *cobpeople-detection* ROS package [18]. The robots synthetic speech was generated through Festival open-source speech synthesis system [19].

IV. SOFTWARE ARCHITECTURE

The software architecture is based on the ROS open-source framework. An overview of the architecture is shown in Fig. 3(b).

The architecture comprised of a main controller, GUI generator, several distributed components and robot hardware.

A. Main controller

The main controller shown in Fig. 3(b) controls the core behaviour of the robot. It is a Finite State Machine (FSM) created using SMACH package of ROS [18]. The main control thread of the robot is in the FSM and it controls and coordinates all the other distributed components.

Each state is associated with actions, GUI, and events. This is illustrated in Fig. 2. This representation has similarities

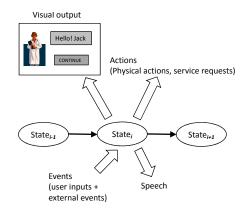


Fig. 2. State behavior

with the finite-state-machine based behaviour presented in [17]. However, there are major difference and improvements in RoboChair software architecture, when compared to HealthBots Version 2 architecture presented in [17]

In HealthBots Version 2 architecture, robot behaviour and screen layout definitions are in a single FSM and behaviour generation and screen generation are done by a single monolithic software. In RoboChair architecture, the robot behaviour description and screen layout generation are separated. Still both robot behaviour and screen layout generation are controlled by a single FSM due to reasons described in [17], but the actual screen generation and all front-end activities are done by a separate software component (GUI generator), coordinating with the main FSM.

It was decided to combine the definitions of robot actions and screen generation due to following reasons.

Usually, in robotic applications, the GUI is not included in the robot behaviour design. Instead, the focus is on robot behaviour such as path planning, navigation, and other actions. However, in service robot applications, the GUI is a dominant part of the robot behavior, since the user experience highly depends on the audio visual output and the interaction with the robot. Therefore, to have effective human-robot interaction, robot actions, user inputs, as well as changes in GUI, should be synchronized [17].

B. GUI generator

GUI generator is a ROS component implemented using QT-ROS package [18]. IT uses the widely used QT framework for GUI generation.

In RobotChair GUI there are no fixed components. The main controller determines what should be displayed on the GUI depending on the current state of the main controller and sends a message to GUI generator. This is an XML formatted message that completely describes the screen layout and components. Upon receiving this, the GUI generator dynamically generates the screen layout required by the current state of the robot.

C. Distributed components

There are several distributed ROS components to implement various robot functions. Following are the components in the current implementation:

- Navigation: This components receives fuzzy voice controlled commands described below and converts these commands into motor control commands. Then it sends messages to the micro controller responsible for sending PWM signals to motor drives.
- Weight measurement: This components receives commands for acquiring weight. IT communicates with the micro controller responsible for reading the load-cell output. It returns the weight as a ROS message.
- Blood pressure and pulse rate measurement: This components received commands for acquiring blood pressure of a user and then send control signals to a blood pressure meter. Blood pressure measurement consists of several steps and this component is responsible for monitoring and controlling all steps and finally taking the blood pressure measurement. It returns the systolic blood pressure, diastolic blood pressure, and pulse rate as a single ROS message.
- Blood oxygen saturation measurement: Similar to blood pressure measurement, this module controls a blood oxygen meter and returns the reading.

- People detection: This component detects the number of people in front of the robot as a ROS message. This information is used by the main controller to generate engaging dialogs.
- Text-to-speech: This components receives text to be spoken and then generates voice using Festival.

Fig. 7 is a run-time view of main software components of the system, which was generated using RxGraph ROS utility..

D. Fuzzy voice controlled navigation

Fuzzy voice controlled navigation is a key feature of RoboChair. For voice controlled navigation, a fuzzy coachplayer approach is used [20], [21], [22], [23], [24] is used. In this approach, in a voice command there are two parts; action and action modification. For the whee chair, *go forward*, *go backward*, *turn right*, *turn left* and *stop* are used as actions and *very slow*, *slow*, *fast*, and *very fast* are used as action modifications.

E. GUI Generator

GUI generator is a ROS component implemented using QT-ROS package [18]. IT uses the widely used QT framework for GUI generation. More details about the GUI generator is given in Section V.

V. DYNAMIC USER INTERFACE GENERATION

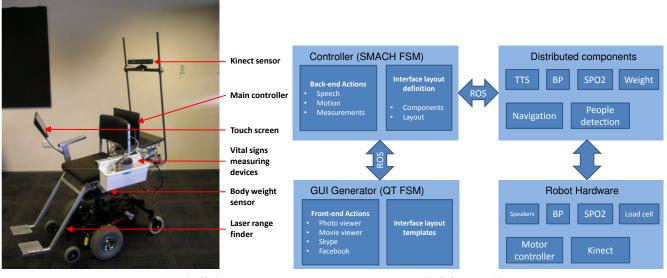
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As shown in Fig. 3(b), all software components are connected by ROS middleware. The complete robot behaviour is controlled by the main controller, by sending and receiving messages. GUI is yet another component controlled by the main controller, by sending messages.

As explained in Section IV-A, the main controller is an FSM developed using SMACH. Some states of the state machine are associated with GUI. In such states, the main controller sends messages to GUI and depending on the messages received, GUI can dynamically generate interfaces, which consists of text boxes, buttons, images, video clips, and sound clips.

Figure 5 shows a sample message sent to GUI generator. This message defines the type, size, location, and properties of components as well as event associated with some components such as buttons.

The complete FSM of the robot consists of a large number of states. Figure 4 shows an example work flow. This shows state transitions after receiving a scheduled event. Dotted lines show screens associated with some states.



(a) RoboChair

(b) Software architecture



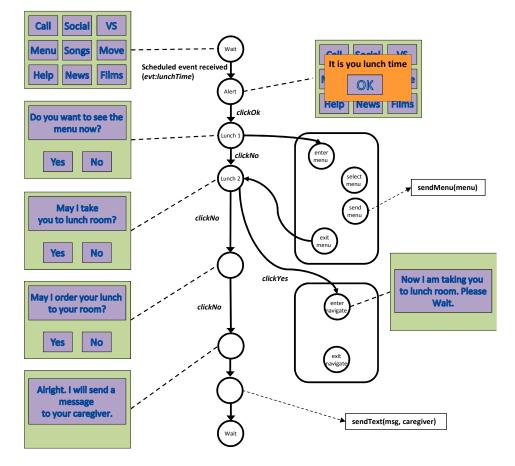


Fig. 4. A sample work flow - receiving a scheduled event

VI. DISCUSSION

The first version of the RoboChair is currently being tested in the laboratory. A typical user interaction session is shown in Fig. VI. Although the development of RoboChair has been completed, so far a user trial has not been done. RoboChair research group is currently working on this. Some of the other current works are as follows:

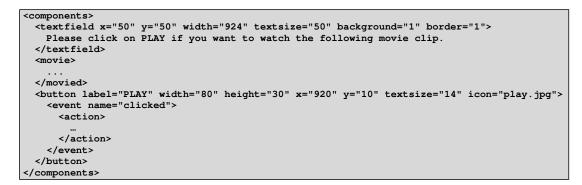


Fig. 5. A sample message sent to GUI generator

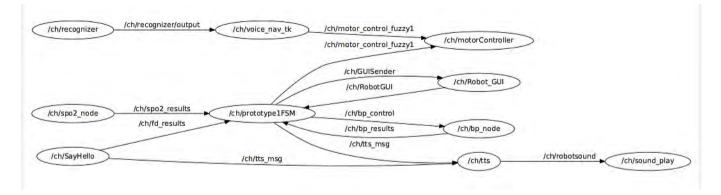


Fig. 7. Main software components (ROS nodes)

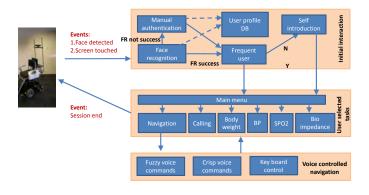


Fig. 6. Experimental scenario

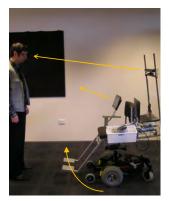
- Integration with social networks: Being a companion robot, RoboChair can help users with disabilities to be engaged with the society through social networks. Although the users may not be able to use social networks directly due to physical limitations, RoboChair can help them to connect to social networks and use their features.
- Video conferencing: This is an essential feature, specially for lonely people in rest homes. The video conferencing feature can be used to communicate with family members, friends and with health care professionals.

- Health monitoring and risk prediction: This is one of the key application areas of RoboChair, once completed. By measuring some vital clinical parameters, it is possible to predict things such cardiovascular risk. Being a companion a robot, RoboChair can be used to provide risk information to users, educate them, and help them to reduce the risk through education.
- Health educational content: As a companion robot, providing educational information such as medication information will enhance the usefulness of the robot. [11]
- Integration with sensor networks (intelligent environment): By integrating with sensor networks, it is possible to extend the usefulness of RoboChair by providing services such as falls monitoring [15].
- HL7 compliance: HL7 is an application layer protocol used by health information systems. HL7 compliance is an essential feature of RoboChair since it is necessary to communicate with existing health information systems.

The above features have been given priority in the current development work of RoboChair.

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(a) Initial interaction 1.



(c) Initial interaction 1.



(d) Initial interaction 1.



(e) Initial interaction 1.



(f) Initial interaction 1.

Fig. 8. HealthBot robot and test scenarios.

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