

# Parallel Mechanisms of the Multipterion Family: Kinematic Architectures and Benchmarking

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**Abstract**—This paper is a contribution to an invited session on the benchmarking of parallel mechanisms. The aim of the session is to compare different existing designs and prototypes of parallel mechanisms using a common set of benchmarking criteria. First, the kinematic architectures of parallel mechanisms of the multipterion family are presented. In addition to the Tripterion and the Quadrupterion, the Pentapterion, a five-degree-of-freedom (dof) parallel mechanism is introduced. Then, the benchmarking criteria are applied to the prototypes of the Tripterion (3-dof) and the Quadrupterion (4-dof) prototypes. Although the Tripterion and Quadrupterion parallel mechanisms have been presented elsewhere, their properties, highlighted by the benchmarking analysis presented here are revealed for the first time.

## I. INTRODUCTION

Although hexapods, six-dof (degree-of-freedom) parallel mechanisms, can be used as versatile robots and machine tools, their complexity is a major deterrent to their widespread in industry. Indeed, in several manipulation and manufacturing applications, simpler low-cost 3-dof and 4-dof mechanisms are sufficient. In the machine tool industry, for instance, manufacturers have introduced several 3-dof parallel machines over the last decade. Most of these machines are based on the Delta robot [1], a translational 3-dof parallel mechanism. Examples of such machines include the Triaglide built by Mikron, the Quickstep by Krause & Mauser, the VerticalLine V100 by INDEX-Werke, the Urane SX by Comau, and the PEGASUS by Reichenbacher.

In robotics, 3-dof and 4-dof arms represent a large proportion of all the robots in use. In particular, the Cartesian robots (translational robots) and the SCARA architecture [2], which can produce the 4-dof Schönflies motions (also called SCARA motions), are very widely used. Therefore, researchers working on parallel mechanisms have proposed many architectures capable of producing these simple motion patterns.

Translational parallel mechanisms have been invented in great numbers, ever since Clavel proposed his Delta robot [3]. Examples include the typical design with three universal-revolute-universal-joint legs or its slight variations [4], [5], [6], or designs including parallelograms [7], other than the obvious variations of the Delta robot. Several systematic approaches were also proposed for the type synthesis of

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translational parallel mechanisms, such as methods based on displacement group theory [8], [9] and methods based on screw algebra or screw theory [10], [11].<sup>1</sup> The Tripterion [13], the first robot of the family studied in this paper, arose from the type synthesis presented in the latter reference.

One of the earliest examples of parallel mechanism implementing the Schönflies motions was a variation of the Delta robot [3]. Later, Angeles et al. [14] proposed an architecture based on parallelogram linkages, as well as an architecture based on two legs [15], which can both be thought of as hybrid architectures. Concurrently, the H4 robot, a fully parallel Schönflies motion generator, was introduced [16]. Also, the (fully parallel) Kanuk and the (hybrid) Manta architectures were proposed [17]. In [18], a synthesis approach based on motion groups was proposed and new architectures were revealed. In [19], a synthesis method based on screw theory was presented and a large number of other new architectures were discovered. One of these architectures led to the Quadrupterion [20], a partially decoupled 4-dof parallel mechanism producing the Schönflies motions.

This paper is part of an invited session that aims at benchmarking several parallel robots including the Tripterion [13], the Quadrupterion [20], the Triglide [21], the Orthoglide [22], the Hexaglide [23], the H4/I4 [16] and the Gantry-Tau robot [24]. Benchmarking results will be given in this paper for the Tripterion and Quadrupterion parallel mechanisms. Before these results are presented, we first describe the kinematic architecture of parallel mechanisms of the multipterion family, including the Tripterion, the Quadrupterion and a new member of this family — the Pentapterion. The Pentapterion is a 5-dof parallel mechanism that arose from the type synthesis performed in [25].

## II. PARALLEL MECHANISMS OF THE MULTIPTERION FAMILY

The three parallel mechanisms discussed in this paper are part of a family of parallel mechanisms that can be referred to as the multipterion family. They are based on fixed linear actuators that are used to drive a common platform with 3, 4 or 5 dofs.

### A. The Tripterion

The first member of the multipterion family, the Tripterion [13], [26], is a fully decoupled [27] 3-dof translational parallel mechanism. It is represented schematically in Fig. 1. It

<sup>1</sup>For a complete list of the references on the type synthesis of translational parallel mechanisms, see [12].

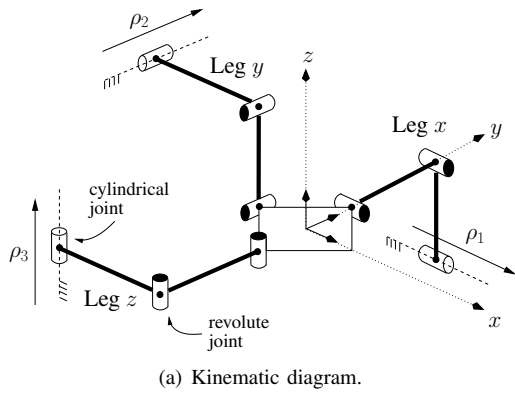


Fig. 1. The Tripterion: a 3-dof translational parallel mechanism.

consists of three legs of the PRRR type attached orthogonally to a common platform. In each leg, the direction of the P (prismatic) joint and the axes of the R (revolute) joints are all parallel. Each of the linear actuators thereby controls one of the translations and the mechanism is fully decoupled. The kinematics and workspace of the Tripterion were presented in [13], its design was discussed in [26].

From [13], [26], the inverse (or direct!) kinematic problem of the Tripterion can be written as

$$\rho_1 = x, \quad \rho_2 = y, \quad \rho_3 = z, \quad (1)$$

where  $\rho_1, \rho_2$  and  $\rho_3$  denote the actuated joint coordinates (linear displacement of the actuators), and  $x, y$  and  $z$  denote the Cartesian coordinates of the moving platform.

### B. The Quadrupteron

The Quadrupteron [20], represented schematically in Fig. 2, is a 4-dof parallel mechanism capable of producing the Schönflies motions, namely all translations plus one rotation about a given fixed direction. The Quadrupteron is composed of 4 legs of the PRRU type attached to a common platform. Here, U stands for universal joints. The four fixed linear actuators are mounted along three orthogonal directions. In one of the legs, the last U joint degenerates into an R joint because of the kinematic arrangement chosen. Thus, there are three legs each having four R joints and one leg having three R joints. In each leg, the axes of the first three R joints (starting from the base) are parallel to the

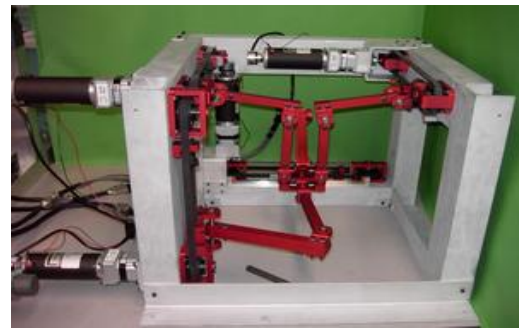
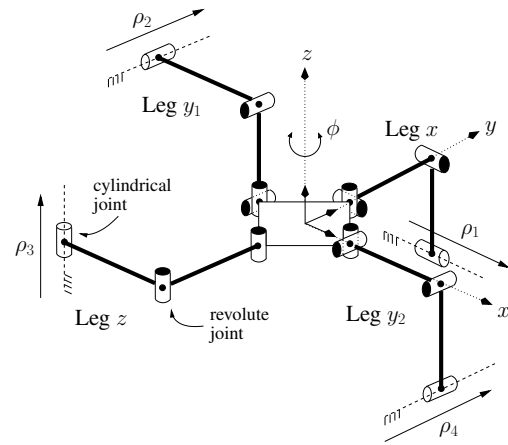


Fig. 2. The Quadrupteron: a 4-dof Schönflies-motion parallel mechanism.

direction of the P joint (linear actuator) within the same leg. The axes of the R joints on the moving platform are all parallel.

The mechanism is partially decoupled since the translation along the direction of allowed rotation is controlled independently by one of the actuators. Additionally, for a constant orientation of the platform, the mechanism is fully decoupled. The kinematics, workspace and singularity analysis of the Quadrupteron were presented in [20].

Let  $\rho_1, \rho_2, \rho_3$  and  $\rho_4$  denote the actuated joint coordinates and  $x, y, z$  and  $\phi$  denote the Cartesian coordinates of the moving platform. The inverse kinematic problem of the Quadrupteron can be written as [20]

$$\rho_1 = x + s_{x1} \cos \phi - s_{y1} \sin \phi - r_{x1}, \quad (2)$$

$$\rho_2 = y + s_{x2} \sin \phi + s_{y2} \cos \phi - r_{y2}, \quad (3)$$

$$\rho_3 = z + s_{z3} - r_{z3}, \quad (4)$$

$$\rho_4 = y + s_{x4} \sin \phi + s_{y4} \cos \phi - r_{y4}, \quad (5)$$

where  $s_{xi}$  and  $s_{yi}$  are the coordinates of the attachment points of the legs on the platform in the coordinate frame fixed on the moving platform, while  $r_{xi}, r_{yi}$  and  $r_{zi}$  are the coordinates of the attachment points of the legs to the base expressed in the fixed coordinate frame.

The forward kinematic problem can be resolved by solving a quadratic univariate equation. There are two sets of solutions to the forward kinematic problem.

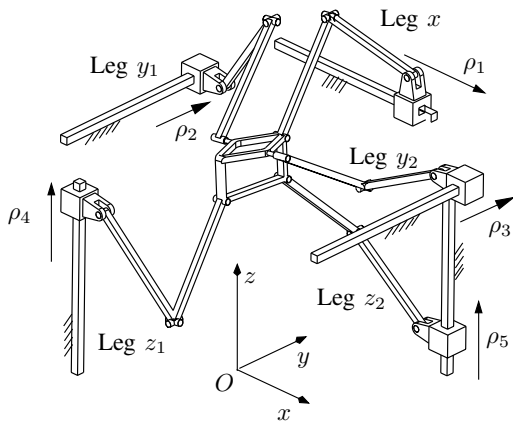


Fig. 3. The Pentapteron: a 5-dof 3T2R parallel mechanism.

### C. The Pentapteron

The Pentapteron is a 5-dof parallel mechanism that can be used to produce all translations and two independent rotations of the end-effector. Its architecture, obtained from the type synthesis presented in [25], is depicted in Fig. 3. It consists of 5 legs of the PRRRR type connecting the base to a common platform. Similarly to the Tripteron and Quadrupteron, the motion is produced by the 5 fixed linear actuators, which are mounted along three orthogonal directions. Although all legs are of the same type, their geometry varies slightly. Indeed, the geometric characteristics of the mechanism are as follows: *i*) the five R joints attached to the platform (the last R joint in each of the legs) have parallel axes, *ii*) the five R joints attached to the first sliding body of each leg have parallel axes, *iii*) the first two R joints of each leg have parallel axes and *iv*) the last two R joints of each leg have parallel axes. Also, for simplicity, the second and third R joints in each leg are built with intersecting and perpendicular axes and can thus be assimilated to a U joint. In addition, the axes of the first R joints in all the legs are arranged to be parallel to the direction of a group of two of the linear actuated joints. Therefore, two types of kinematic arrangements are possible for the legs: a) the parallel type (see legs  $y_1$  and  $y_2$  in Fig. 3) in which the direction of the P joint in a leg is parallel to the axis of its adjacent R joint, and b) the perpendicular type (see legs  $x$ ,  $z_1$  and  $z_2$  in Fig. 3) in which the direction of the P joint in a leg is perpendicular to the axis of its adjacent R joint.

In the Pentapteron, the axes of all the R joints are always parallel to a plane. Thus, the constrained rotational dof is in a direction perpendicular to the axes of all the R joints. The position of the moving platform can be represented by  $x$ ,  $y$  and  $z$  while its orientation can be represented by  $\theta_x$  and  $\theta_y$ . The orientation  $(\theta_x, \theta_y)$  is achieved by first rotating the moving platform about the  $x$ -axis by  $\theta_x$  and then rotating it about the  $y$ -axis by  $\theta_y$  starting from an initial orientation, in which the axes of the R joints on the moving platform are parallel to the  $x$ -axis.

The inverse kinematic problem of the Pentapteron is rather simple. There are usually four solutions for the inverse

TABLE I  
LINK LENGTHS OF THE TRIPTERON AND QUADRUPTERON.

Manipulator	Leg	Link length (mm)	
		Proximal	Distal
Tripteron	$x$	247.5	223.0
	$y$	237.6	203.0
	$z$	272.4	258.0
Quadrupteron	$x$	167.0	167.0
	$y_1$	154.0	161.0
	$y_2$	154.0	161.0
	$z$	203.0	223.0

kinematic problem in each of the legs (four working modes). The inverse kinematic analysis of the leg of the parallel type is equivalent to the inverse kinematic analysis of a translational parallel mechanism presented in [28], [29]. A detailed discussion of the inverse kinematic problem of the Pentapteron will be presented in an upcoming publication. However, the forward kinematic problem of the Pentapteron is rather complex and is still under investigation.

### III. BENCHMARKING AND EXPERIMENTAL CHARACTERISATION OF THE TRIPTERON AND QUADRUPTERON

One of the objectives of the session in which this paper is included is to compare different parallel mechanisms. Therefore, a series of properties, discussed below, have been agreed upon and will constitute the basis of this comparison. Because the development of the Pentapteron is far less advanced than that of the Tripteron and Quadrupteron, only the latter two mechanisms will be treated in this section. Moreover, since prototypes of the Tripteron (Fig. 1(b)) and the Quadrupteron (Fig. 2(b)) are available, it was decided to proceed with experimental measurements rather than to base the benchmarking on computer simulations. Although the sections of the links used in the prototypes may differ from the standard sections proposed for benchmarking, the experimental results will nevertheless provide valuable information that can then be extrapolated to different link sections if desired.

#### A. Dimensions of the links

Rectangular or square aluminium tubing was used for the links of the Tripteron and Quadrupteron. For the Tripteron, the proximal links are made of tubes of  $38.1\text{mm} \times 25.4\text{mm}$  having a thickness of  $3.18\text{mm}$  while the distal links are made of tubes having a section of  $25.4\text{mm} \times 25.4\text{mm}$  with a thickness of  $1.59\text{mm}$ . For the Quadrupteron, all links are made of square tubes of  $19.05\text{mm}$  side having a thickness of  $1.59\text{mm}$  except for the proximal link of the leg with a vertical linear actuator, which is made of a square tube of  $25.4\text{mm}$  side having a thickness of  $3.18\text{mm}$ . The lengths of the proximal and the distal links are given in Table I for both prototypes.

#### B. Workspace to Installation Space Ratio

Referring to Figs. 1 and 2, it is clearly seen that the Tripteron and Quadrupteron form a “box” around the

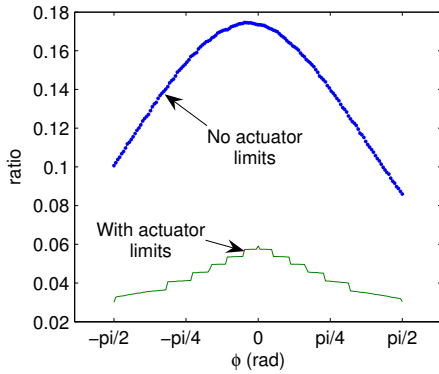


Fig. 4. Ratio of the volume of the workspace to the volume of the installation space as a function of the orientation  $\phi$  for the Quadrupter.

workspace. Therefore, for the Tripter, the workspace to installation space ratio is strictly dependent on the ratio between the range of motion of the linear actuators and the corresponding sizes of this box. For instance, if the range of motion of the linear actuators is one half of the corresponding edge of the box, the volume of the workspace will be  $(\frac{1}{2})^3 = \frac{1}{8}$ . In practice, the prototype of the Tripter was not optimized for compactness and has a lower workspace to installation space ratio. Indeed, the belt driven linear actuators have a range of motion of 250mm while the installation space is 776.5mm by 733.6mm by 653mm. The workspace to installation space ratio of the prototype is then:

$$Ratio = \frac{(250mm)^3}{776.5 \times 733.6 \times 653mm^3} = 0.042 < \frac{1}{8}. \quad (6)$$

The workspace to installation space ratio of the Quadrupter depends on the orientation ( $\phi$ ) of the platform. Fig. 4 illustrates the relationship between this ratio and the orientation. The first curve represents the ideal case for which the motion range of the linear actuators is equal to the edge of the installation space while the second curve corresponds to the actual prototype, which has an installation space of 0.59m  $\times$  0.62m  $\times$  0.49m (0.18m<sup>3</sup>). One interesting feature is that the maximum workspace is reached when the platform is in its reference orientation ( $\phi = 0$ ).

C. Cartesian Stiffness

The stiffness of the two prototypes was determined experimentally using a 6-axis force/torque sensor and displacement measurements. The measurements were repeated at several points in the workspace and the results are compiled in Table II.

D. Natural Frequencies

The lowest natural frequency of the prototypes was determined experimentally using an accelerometer and a dynamic signal analyzer. The procedure was repeated for several configurations within the workspace. These configurations included the reference configuration (centre of the workspace) as well as configurations in which the legs were all folded or all extended. The results are given in Table III. It can

TABLE II  
MINIMUM, MAXIMUM AND AVERAGE STIFFNESS OF THE TRIPTERON AND QUADRUPTERON.

Manipulator	Axis	Stiffness (N/m)		
		Min	Max	Average
Tripter	x	19253	46060	25895
	y	23297	46178	30593
	z	14821	30556	18696
Quadrupter	x	11501	36743	15147
	y	21024	54243	37620
	z	10176	27282	15437

TABLE III  
MINIMUM, MAXIMUM AND AVERAGE FIRST NATURAL FREQUENCY OF THE TRIPTERON AND QUADRUPTERON.

Manipulator	Axis	Lowest Natural Frequency (Hz)		
		Min	Max	Average
Tripter	z	14.7	17.7	16.3
Quadrupter		14.5	16.8	15.4

be observed that the natural frequencies are somewhat lower than what would be intuitively expected. This is due to the decoupling of the mechanism: a load applied to the platform in a given Cartesian direction is essentially taken by only one of the legs.

E. Singularity measures

As shown in [13] and [20], the Tripter and Quadrupter do not suffer from any constraint singularities. Indeed, the constraints applied by the legs to the platform can never become dependent.

Differentiating (1) with respect to time, we obtain the input-output velocity equation of the Tripter

$$\dot{\rho}_1 = \dot{x}, \quad \dot{\rho}_2 = \dot{y}, \quad \dot{\rho}_3 = \dot{z}. \quad (7)$$

It can be observed from (7) that the Jacobian matrix of the Tripter is the identity matrix. Therefore, the robot is completely decoupled and globally isotropic (isotropic in all its configurations) and its kinematic dexterity is perfect everywhere in the workspace. It can also be guaranteed that there will never be any singularity inside the workspace, for any set of design parameters. Singularities of type I will occur only at the boundaries of the workspace, i.e., either when one of the linear actuators reaches one of its limits or when one of the legs is fully extended or folded. In the prototype, the geometric parameters have been chosen in order to ensure that the legs can never be fully extended or folded and the workspace is solely limited by the range of motion of the linear actuators (the workspace is a parallelepiped).

For the Quadrupter, the Cartesian and joint velocity vectors are defined as

$$\mathbf{t} = [\dot{x} \ \dot{y} \ \dot{z} \ \dot{\phi}]^T, \quad \dot{\rho} = [\dot{\rho}_1 \ \dot{\rho}_2 \ \dot{\rho}_3 \ \dot{\rho}_4]^T, \quad (8)$$

and the velocity equation can be obtained by differentiating (2)–(5) with respect to time[20]

$$\mathbf{J}\mathbf{t} = \dot{\rho}, \quad (9)$$

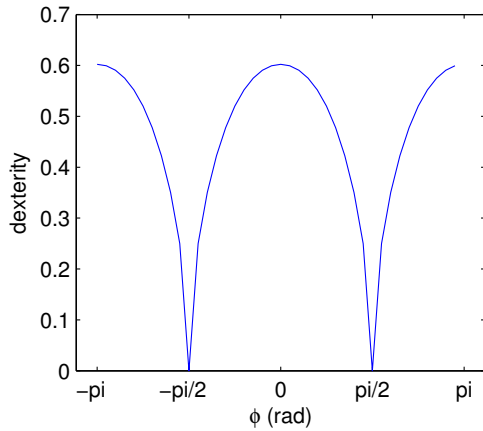


Fig. 5. Kinematic dexterity as a function of the orientation  $\phi$  for the Quadrupteron.

where the Jacobian matrix  $\mathbf{J}$  is defined as

$$\mathbf{J} = \begin{bmatrix} 1 & 0 & 0 & (-s_{x1} \sin \phi - s_{y1} \cos \phi) \\ 0 & 1 & 0 & (s_{x2} \cos \phi - s_{y2} \sin \phi) \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & (s_{x4} \cos \phi - s_{y4} \sin \phi) \end{bmatrix}. \quad (10)$$

Since the Jacobian matrix is independent from the position coordinates and depends only on the angle  $\phi$ , the dexterity is constant throughout the workspace for a given value of  $\phi$ . Therefore, singularities will occur only for specific values of  $\phi$ . This condition is obtained by setting the determinant of  $\mathbf{J}$  to zero, which leads to

$$\tan \phi = \frac{s_{x2} - s_{x4}}{s_{y2} - s_{y4}}. \quad (11)$$

The solutions of this equation are the two following values:  $\pm \frac{\pi}{2}$ . For any other orientation of the effector, the workspace is free of singularities. This is clearly illustrated in Fig. 5, where the dexterity of the mechanism is plotted as a function of the orientation  $\phi$ . By limiting the orientation of the platform between  $-\pi/2$  and  $\pi/2$ , the Quadrupteron is singularity free and its kinematic dexterity is as shown in Fig. 5.

#### F. Kinematic sensitivity

Referring to (1), it is clear that the inverse and direct kinematics of the Tripteron are independent from the link lengths. Therefore, the Tripteron is completely insensitive to errors in the link lengths. In fact, such errors will affect the coordinates of the passive revolute joints but not the position of the platform.

From (2)–(5), it is clear that the inverse and direct kinematic problems of the Quadrupteron are independent from the link lengths. Therefore, the Quadrupteron is completely insensitive to errors in the link lengths. Similarly to the case of the Tripteron, errors in these lengths will only affect the passive revolute joints but not the position and orientation of the platform.

TABLE IV

MAXIMUM ACCELERATIONS PERFORMED BY THE PROTOTYPES.

Manipulator	Maximum acceleration
Tripteron	8.64 g
Quadrupteron	5.19 g

#### G. Maximum accelerations

1) *Trajectory*: The maximum acceleration for each of the prototypes was obtained by generating a simultaneous trajectory at each of the actuators. The trajectory is based on a fifth order polynomial that ensures continuity of velocities and accelerations, namely

$$s(\tau) = \Delta p(6\tau^5 - 15\tau^4 + 10\tau^3), \quad (12)$$

with

$$\tau = \frac{t}{T}, \quad (13)$$

where  $t$  is the time,  $T$  is the total duration of the trajectory, and  $\Delta p$  is the magnitude of the total displacement performed during the trajectory. Differentiating (12) twice with respect to time, it is easy to show that  $T$  can be adjusted in order to obtain a prescribed maximum acceleration  $a_{\max}$ . The derivation leads to:

$$T = \sqrt{\frac{10\sqrt{3}}{3a_{\max}} |\Delta p|}. \quad (14)$$

2) *Measurements*: Since the second order derivative of the encoders of the prototype is very noisy, an indirect measurement of the acceleration was used instead. The maximum acceleration was computed from the fastest prescribed trajectory which can be produced without saturation of the actuators. A verification was also carried out by comparing the plots of the actual position of the encoder with the prescribed one, in order to ensure that the manipulator followed the prescribed trajectory closely. Fig. 6 shows an example of this comparison between the ideal trajectory and the actual one. The maximum accelerations obtained experimentally for the two prototypes are given in Table IV, where  $g$  stands for the gravitational acceleration.

#### IV. CONCLUSION

This paper discussed several properties of parallel mechanisms of the multipteron family. First, the kinematic architectures of the multipteron family were presented. In addition to the Tripteron (3-dof) and the Quadrupteron (4-dof), a new mechanism, the Pentapteron, was introduced. The Pentapteron is a 5-dof mechanism that can be used in applications where a 3T2R motion pattern is required. Then, the Tripteron (3-dof) and Quadrupteron (4-dof) were revisited. Several of their properties were highlighted and measurements were performed on the prototypes in order to assess some of their characteristics. One of the key features of the Tripteron and Quadrupteron robots is that their kinematics is extremely simple, which leads to ideal dexterity and a singularity free workspace. Their simple kinematics also leads to decoupling (or partial decoupling

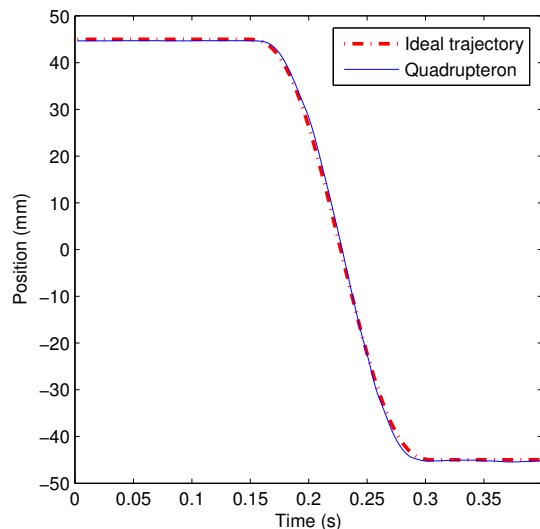


Fig. 6. Example of a trajectory used to obtain the maximum acceleration of the two robots.

for the Quadrupteron) and makes these robots insensitive to errors in the link lengths. Finally, it was shown that the prototypes built can perform accelerations of approximately 8 g and 5 g respectively.

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